

# Unleashing the Secrets: Homebrew Undead Creature Backgrounds for Tower of Gates

In the realm of fantasy tabletop role-playing games, the undead hold a captivating allure. They embody the enigmatic fusion of life and death, offering a wealth of intriguing possibilities for character development. Tower of Gates, a highly acclaimed tabletop RPG, provides a fertile ground for crafting undead creatures with compelling backstories. This article delves into a collection of homebrew backgrounds, meticulously crafted to infuse your undead creations with depth and intrigue.

These backgrounds draw inspiration from diverse sources, ranging from classic horror tales to epic fantasy sagas. They encompass a tapestry of motivations, conflicts, and secrets that will ignite your imagination and enhance the narrative tapestry of your Tower of Gates campaign.



## Undead 2: Homebrew Undead Creature Backgrounds for Fantasy Tabletop RPG (Tower of Gates Fantasy RPG Guide Book 19) by Paul Bellow

★★★★★ 5 out of 5

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## Homebrew Undead Creature Backgrounds

### 1. The Unremembered

**Suggested Creature Type:** Zombie, Skeleton

**Background:** Driven by an insatiable hunger for retribution, The Unremembered are undead beings who have been robbed of their memories and identities. They roam the realms, consumed by a primal instinct to rediscover their lost past and exact vengeance upon those responsible for their torment. Their hearts burn with a cold fire, fueled by the desire to reclaim their stolen existence.

#### Plot Hooks:

- The party encounters a group of Unremembered who are inexplicably drawn to a particular location or object. Uncovering the connection to their forgotten past could unravel a sinister plot or reveal a hidden treasure.
- A powerful necromancer has captured and enslaved an Unremembered, using their insatiable hunger for vengeance to further their own agenda. The party must infiltrate the necromancer's lair and free the Unremembered, potentially forging an unlikely alliance.



## 2. The Betrayed

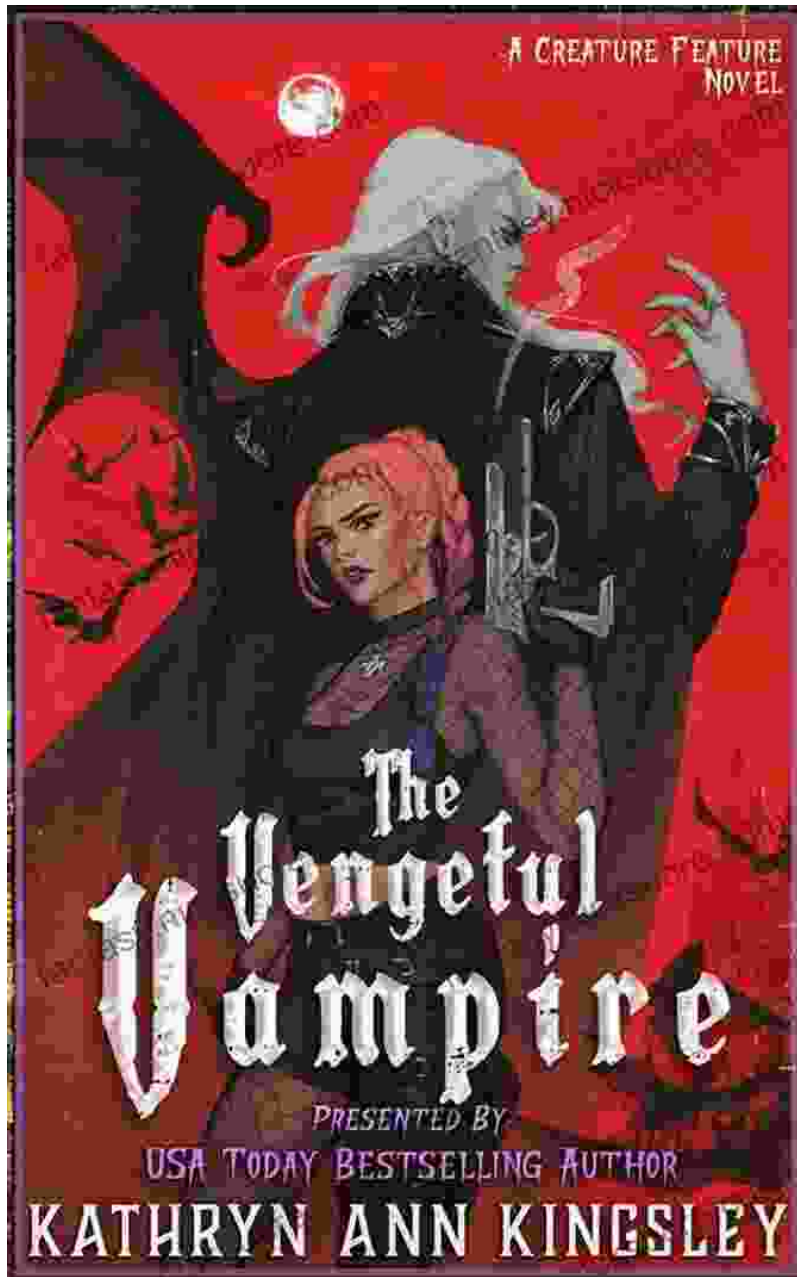
**Suggested Creature Type:** Vampire, Wraith

**Background:** The Betrayed are undead creatures who have suffered a profound and unforgivable betrayal from someone they deeply trusted. Driven by an unyielding thirst for justice, they stalk the shadows, seeking

retribution and closure. Their hearts fester with a venomous rage, fueled by the agony of shattered bonds and broken promises.

### **Plot Hooks:**

- The party uncovers a hidden diary or scroll that reveals the tragic tale of a Betrayed undead creature. Following the clues, they embark on a quest to help the creature find solace or exact their revenge.
- A cunning villain has manipulated a Betrayed undead creature, using their desire for justice to further their own sinister plans. The party must navigate a treacherous path to break the creature's bond with the villain and expose their true intentions.



### 3. The Redeemed

**Suggested Creature Type:** Lich, Revenant

**Background:** The Redeemed are undead creatures who have undergone a profound transformation, shedding the darkness that once consumed them. Driven by a profound sense of contrition and a desire for atonement,

they seek redemption through acts of kindness and selflessness. Their hearts carry the weight of their past sins, but they strive towards a brighter future.

### **Plot Hooks:**

- The party encounters a Redeemed undead creature who seeks their help in a dangerous quest to right a grievous wrong they committed in their former life. Embracing the creature's newfound path, they must confront their own moral dilemmas.
- A malevolent force threatens to corrupt the Redeemed undead creature, exploiting their past vulnerabilities. The party must protect the creature and assist them in resisting the sinister influence, safeguarding their hard-fought redemption.



## 4. The Tormented

**Suggested Creature Type:** Ghost, Banshee

**Background:** The Tormented are undead creatures who are trapped in a cycle of endless anguish and despair. They are tormented by memories of their untimely demise, unfulfilled dreams, or haunting secrets. Their hearts are filled with a gnawing emptiness, longing for peace and release from their ethereal prison.

### Plot Hooks:

- The party discovers a haunted house or abandoned ruin inhabited by a Tormented undead creature. By unraveling the creature's tragic tale, they can help it find closure and move on to the afterlife.
- A powerful entity exploits the Tormented undead creature's vulnerability, using their sorrow to fuel its own nefarious schemes. The party must confront the entity and free the creature from its torment, restoring balance to the ethereal realms.



## 5. The Lost

**Suggested Creature Type:** Zombie, Skeleton

**Background:** The Lost are undead creatures who have been stripped of their sense of purpose and belonging. They wander the realms, aimlessly seeking a place where they can feel connected and whole. Their hearts yearn for a sense of community and a glimmer of hope in the face of their desolate existence.

**Plot Hooks:**



- The party encounters a group of Lost undead creatures who have formed a fragile bond of companionship. By helping them find a place where they can belong, the party can witness the transformative power of connection.
- An enigmatic force manipulates the Lost undead creatures, using their vulnerability to sow chaos and division. The party must uncover the source of this influence and break the Lost's connection to it, restoring their autonomy.



These homebrew backgrounds provide a mere glimpse into the vast array of possibilities for crafting compelling backstories for undead creatures in Tower of Gates. By embracing these narratives, you can infuse your campaigns with depth, intrigue, and unforgettable encounters.

Remember, every undead creature has a story to tell, a tale of tragedy, betrayal, or redemption. By exploring their motivations, conflicts, and

secrets, you can create characters that resonate with your players and enhance the overall gaming experience. Unleash the secrets of your undead creatures and let their backstories weave a tapestry of intrigue and adventure.



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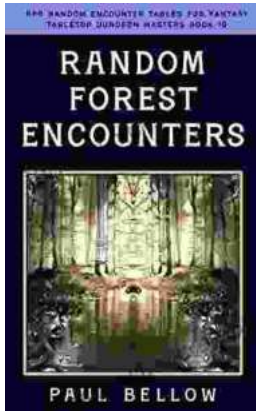
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